

## **POSITIVE AND NEGATIVE NUMBERS**

Level	3 (Age group 12-14)
Resources	Deck of cards with face cards, jokers and aces removed
Required	
Alternate Options	Players can make a deck of cards by following the steps below:
for the Resources	<ol> <li>Take a piece of card or paper and cut a rectangle the size of your palm</li> <li>On one side of the card, write the number '2' and draw 2 hearts using a red pencil (or any color)</li> </ol>
	<ol> <li>Repeat this for the numbers 2-10, each time drawing the same number of hearts as the number you wrote (the number 3 card has 3 hearts drawn etc.)</li> </ol>
	4. When one set of 2-10 is complete, then repeat this for a set of diamonds (use a red pencil for this OR the same color pencil as used for the heart), clubs (using a lead pencil) and spades (using a lead pencil).
	<ol> <li>Once you have completed this, you should have 4 sets of 2-10 (36 cards in total) with each set having a different symbol. Diamonds and hearts sets should be in one color and spades and clubs should be in another color.</li> <li>Refer to the images section to make sure the cards are made right</li> </ol>
Strand Covered	Numbers and Operations
Targeted Skills	Practice positive and negative numbers
Inspired by	Education.com
Time Required	15 minutes for the game
	30 minutes to make the cards
Previous Learning	Knowledge positive and negative numbers
Required	Knowledge Adding and subtracting integers.
Support Required	Medium support

## Rules of the Game:

Goal	To have the greatest number of cards once all the players have finished their
	deck.
Rules	1. Once a player has called out an answer, if it is incorrect, they need to
	wait until all the other players have presented an answer to call
	another answer out.
	2. All players must flip their cards at the same time
	3. Red cards (diamonds and hearts) are negative numbers, black cards
	(clubs and spades) are positive numbers.
	4. Only 3-4 players can be accommodated in this game
Steps	1. Each player is dealt the same number of cards (12 cards per person if 3
	players, 9 cards per player if 4 players)
	2. The cards dealt are kept face down in front of each player.



	2. The algorithm of the single and an the second of 2 model the interview $d$
	3. The players sit in a circle and on the count of 3, reveal their top card.
	4. The first player to call out the correct summation of the cards, keeps
	the cards for that round. For example, in a 3-player game if the first
	cards revealed are a red 3, black 2 and black 9, the player to call out 8
	first (9+2-3) gets to keep the 3 cards in a separate pile.
	5. The game ends once all the players have completed the deck of initially
	dealt cards. The game should last 9 or 12 rounds depending on the
	number of players.
	6. The player with the most cards in their second pile of collected cards,
	wins.
Images or	Deck of cards:
Illustrations	
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Variations of the	1. The game can be played with multiplication instead of addition.
Game	
Enrichment	1. This game can be played with division of integers
Simplification	1. Play the game with 2 players; that way the operation only has to be
	done with two numbers.