



PLACE VALUE CHARTS

Level	2 (Age group 8-10)	
Resources Required	Pen or Pencil Paper Place Value Cards	
Alternate Options for the Resources	 To make place value cards: 1. Cut out pieces of paper the size of your palm. 2. On each card, write or draw a number in standard, expanded, word, or block form. See examples in Images/Illustrations. 	
Strand Covered	Numbers and Operations	
Targeted Skills	Place Value of 3 digit numbers	
Inspired by	We are the teachers	
Time Required	20 minutes for the game 30 minutes for preparation	
Previous Learning Required	Knowledge of numbers 1-1000	
Support Required	Medium supervision	

Rules of the Game:

Goal	The pair who sorts all of their place value cards first wins.





Steps	 Step 1: The teacher splits the class into pairs and creates a deck of place value cards for each pair. A deck of place value cards should have at least 16 cards with 4 sets of 4 cards that represent the same number in the 4 different forms (standard, expanded, word, and block). See Images/Illustrations for an example of a 16 card deck. Step 2: The teacher makes sure that each deck is shuffled well and gives each pair one deck face down. Step 3: When the teacher says "start", students flip their deck of place value cards face up and groups them into groups of 4, where every card in the same group represents the same number. Step 4: When a pair of students finishes sorting their cards, they raise their hands. The teacher checks their groups, and if there are no mistakes, then that pair wins the game. 			
Images or Illustrations	Standard	Expanded	Word	Block
	356	300 + 50 + 6	Three hundred fifty-six	
	121	100 + 20 + 1	One hundred twenty-one	□]] •
	710	700 + 10	Seven hundred ten	
	502	500 + 2	Five hundred two	□□□□ □ •





Enrichment	 Use 4 digit or 5 digit numbers. Use more than 4 different representations of the same number using objects that students are familiar with, like money and time.
Simplification	Use only 2 digit numbers.Have students work in larger groups.