GRANDMOTHER'S TALE (LEVEL 3)

Description	Learners will record folk stories and songs that are part of their heritage and culture from the elders in the families. Learners will get a chance to retell this story after modernizing it into a book or an oral story.	
Leading Question	What can we learn from our elders?	
Total Time Required	5 hours over 5 days	
Supplies Required	Paper, pencil, pen, colors, glue Optional: Clothes, props and magazines	
Learning Outcomes	 Understanding different aspects of storytelling such as characters, setting, beginning, middle and end. Exercising skills of listening, comprehension, re-telling and re-imagining the story Practicing the use of parts of speech in creative writing Understanding and drawing story maps Understanding and making judgements on how story details change depending on the era/time setting 	
Previous Learning	None	

Day 1

Today you will learn you will get a chance to record your elders' favorite folk stories.

Suggested Duration	Activity and Description
10 minutes	 Folk stories are stories that have been told again and again through generations. Many of these stories are orally passed down rather than written down. Most folk stories have a non-specific setting, talking animal characters, a happy ending for the main character and a lesson learned.

	 Think about your favorite story that you know either based on a story book you have read or heard. Retell this story to your family and explain what makes it your favorite story. 	
5 minutes	 Ask family members for their favorite folk story. Some of the questions you can ask your family members to find their favorite family folk story can include: 	
	 What is the folk story that your parents or grandparents told you when you were my age that you never forgot? What is the folk story you enjoyed reading or listening to as a child? 	
20 minutes	Ask 2-3 family members to narrate the common favorite family folk story.	
20 minutes	• The family narrator should go through and dictate the story slowly so that you can write down each of the main parts of the story. Write the story in paragraphs. Each paragraph is about a different part of the story. For the following narrations from different family members, you can hear the full story and take summary notes. Then divide the story into different paragraphs. Make sure that the stories you write are well structured with a coherent beginning, middle, and end.	
5 minutes	 Ask questions on the story to understand any details that that you are unclear on including: Setting of the story? Characters? Events in the story and the order in which they happened? The situation (conflict) the main character had to overcome? The purpose of the story? The mood/feelings of the character? Why certain things happen Lessons learned? Appendix 1 gives meaning and brief notes on some aspects of folk stories 	
	 Appendix 1 gives meaning and brief notes on some aspects of folk stories Write down the list of questions and answers from family members. 	
	- White down the list of questions and anothers from family members.	

Today you will continue learning more folk stories and understanding them.



Suggested Duration	Activity and Description	
5 minutes	 Once you have listened to the same story from 2-3 family members, compare the different versions of the same story and identify as many similarities and differences as they can. Remember to use the story as told by your family members without imposing your own thoughts into the story. 	
20 minutes	 Make two drawings of any scene in the story and ensure there are 5 differences in the pictures of the versions of the story. Ask family members to guess these differences when looking at the two similar pictures. Then mark and label all the differences e.g. cat in story 1 and dog in story 2, sunny day in story 1 and rainy day in story 2 etc. Try to make the differences less obvious and see if family members can still guess them. 	
10 minutes		
10 minutes	Many folktales and old oral stories have an aspect of magic and make-belief in them e.g. talking animals, fairies or goblins, trees growing into the sky or cars that can fly etc. Identify what the make-belief aspects of the story are in an illustrated list or written list. Reflect on why you feel	



	that the make-belief aspect was inserted e.g. to make it more interesting, something dramatic had to happen in the story etc.	
10 minutes	 Optional activity: Reflect and write an essay on the moral of the story. Is there a lesson or something you learnt from the story? Can you write about the moral, and share whether you agree with it or not and how it affects you in your life. 	

Today you will make a story map for a folk story.

Suggested Duration	Activity and Description		
40 minutes	Start the day by making a story map for the story that you heard yesterday. In your notebook, answer at least 5 of the following questions:		
	Appendix 2 gives an example of a story map of the Cinderella story		
	 What is the plot of the story (what was the main thing that happened?) 		
	 Who are the main characters of the story? Make a list of the proper nouns used in the story (Hint: this includes the names of characters e.g. Michael, or names given to people, places and objects e.g. country names like Brazil or even planet names like Jupiter or company names like Amazon etc.) 		
	 What are some actions mentioned in the story? What are the verbs that you can use to describe them? (Hint: A verb is a part of speech that describes an action or a state such as eating, thinking, running, being happy, feeling sad etc.) Make a list of these verbs and then write them in past tense, present tense and future tense e.g. he ran, he is running, he will run etc. 		
	 What are the common nouns in the story? (Hint: this is a noun denoting a class of objects or a concept as opposed to a particular name of a person or object) for example, dog, girl, country etc. What are the common nouns in the story? (Hint: this is a noun denoting a class of objects or a concept as opposed to a particular name of a person or object) for example, dog, girl, country etc. What are the adjectives that you would use to make the story more 		

- thought and what it feels like to touch, taste, smell etc. these can be colors or words that describe temperature and sizes) for e.g. a happy girl, a thoughtful description etc.
- What **adverbs** can you use? (Hint: An adverb is a word that describes a verb, an adjective or even a full sentence) e.g. he sings <u>loudly</u>, he is <u>very</u> tall, it ended too <u>quickly</u> etc.
- How can we add metaphors or similes in the story? (Hint: A simile is a figure of speech that directly compares two things. Similes differ from metaphors by highlighting the similarities between two things using words such as "like", "as", or "than", while metaphors create an implicit comparison) e.g. An example of a simile is: She is as innocent as an angel. An example of a metaphor is: She is an angel.
- Can you create a poem out of the story? Take a paragraph of the story and try to rhyme to create some poetry within the story. The poetry within the story could serve many different purposes including breaking the monotony of the prose, it creates more imagery etc.
 Think of the purpose of it for them and then rhyme it using any rhyme scheme such as ABAB or AABB or ABCC etc. (Hint: The ABAB implies that line 1 and line 3 rhyme and line 2 and line 4 rhyme). An example is provided below:



Source:

https://www.pinterest.com/pin/95068242113243892/

20 minutes

Analyze the characters of the story.

- Describe the feelings of the main characters and how they evolve through the story.
- What was the reason that they were feeling this emotion and what made this feeling change?
- Use adjectives to describe the characters through the course of the story and how they would change.



Today you will get to design a book for a folk story!

Suggested Duration	Activity and Description	
20 minutes	 How would a reader be able to guess the time that the story is set in based on a set of "evidence" included in the drawing or text of any scene? Think of at least 10 clues that can help readers figure out the time period the story was set in. Make an illustrated or written list of these evidences. Ask older family members questions to get ideas for example: What kind of transportation was available back then? E.g. bullock carts, horse carriages, bicycles etc. What sort of houses did people live in? E.g. village huts, one story brick homes etc. What was the infrastructure and technology like? E.g. electricity or telephone poles, phones, computers, cement roads etc. What cultural elements can you think about? E.g. clothing etc. What was the language used then? E.g. names of characters, language used, kinds of words used etc. 	
25 minutes	 Design the complete story in a book – use all the drawings you have made before and stick them in an illustrated word book. You have a few options that include: Make a graphic book or comic book with images you have drawn and additional ones and the voices of characters Make an illustrated written book (incorporating the pictures you have drawn) 	
20 minutes	 Design a cover page and back page. Study a few books, see what is usually on the front, and back page of a book. The cover page will have an image, a title, author, translator and illustrator – these need to be designed to be attractive to catch someone's attention. The back page usually has either the summary of the story or testimonials from people who read the book in which they share their thoughts. You can choose to feature either of those on the back page. You can make up your own testimonials or ask parents / classmates for testimonials. 	



Alternatively, write a short summary and perhaps think of a cliffhanger or
a suspense-filled question to write at the end.

Today you will get a chance to rethink and retell the story.

Suggested Duration	Activity and Description	
30 minutes	 Use yesterday's exercise of identifying the feelings of the different characters and create an interesting listening experience when you dramatize the oral narration. Think about the experience of listening to the story. Think about how you were feeling when you heard the story e.g. sadness, suspense, pity etc. How can you recreate these when retelling the story e.g. Create suspense when you pause at a really interesting point of the story? We can create horror by distorting your voice and making sure events are at night etc. Change your voice and tone when narrating the story and using the voice of different characters. How would you say something in the voice of someone who is sad – the person would likely speak slowly and softly. An angry character would likely speak loudly, sometimes miss a few words, speak fast etc. Use props from home/class and be innovative to show different parts of the scenes. Optional: Analyze the techniques you used (e.g. pauses, different voices, tones, facial expressions) during the oral storytelling session and ask family members what the impact was. Write reflective notes on your story as reflections for yourself on how you would improve your own oral narration. 	
10 minutes	 Now let's rethink the story. You can first retell the story assuming that you are the main character in the older setting/time period: how would you react to these situations, contexts and other characters? What would be different as a reaction? 	
30 minutes	Think of the same story and draw out the scenes in the modern times and your own context. Besides the clues and evidence mentioned before, you will also need to think about how the story itself would change.	



	 How would you make this story modern based on how society has evolved? E.g. advancement of women, more travel, etc. How would the technological advancements impact the story? E.g. if the main characters had a phone or internet – what would be different?
10 minutes	 Share your old and modern books with your families and/or peers. Family/peers will guess what time the stories are set in and why? They can critique or give comments on the story based on which version they liked more, whether they liked the images and drawings, which cover page they liked more etc. Reflect on what you learned? What is the most important thing I learnt personally? What moments was I most proud of my effort? What could I do differently next time when doing another project? What did I learn were my greatest strengths and areas of improvement? How will I use what I have learnt in future?

ASSESSMENT CRITERIA

- Clarity of text and illustrations
- Ability to understand the emotional arch of characters and the cause-effect of the events
- Attentively listening carefully to the narration by family members and drawing or writing the dictation
- Creativity in identifying and drawing evidence to identify the time period of the stories
- Drawing conclusions on the impact of modernization on the story
- Ability to translate and draw on vocabulary and context
- Correct use of parts of speech

MODIFICATIONS FOR SIMPLIFICATION

• Learners can omit the activities around translation and some of the grammar rules based on their understanding.



APPENDIX 1: COMMON ASPECTS OF FOLK STORIES

Aspect	Meaning	Brief notes
Purpose		 Intended to: Teach lessons about proper behavior and show what values are important to a community Give an explanation to things people did not understand Simply for entertainment Communicate a moral or value treasured by the community
Theme	The "Big Idea" – What the story is really about	 Examples: Betrayal, Love, Friendship, Jealousy, Violence, Justice Themes promote good virtues of compassion, love, generosity and demote the vices of greed, selfishness, excessive pride etc.
Setting	This is time and location in which the story takes place	 The settings are usually unimportant. No exact indication of place and time is given. Folk stories usually start with: "Once upon a time" "Long ago in a land faraway"
Characters	These are the being who inhabit the story	 Characters can be actual people, animals or plants who behave like humans each with a different role or purpose There is always a protagonist and an antagonist. The protagonist is the main character who has a clear goal to accomplish or a conflict to overcome. The antagonist can be presented in the form of a person, place, thing or situation that presents a tremendous obstacle for the main character. Characters are usually flat, simple and straightforward. They are either completely good or entirely evil, beautiful or ugly, wise or foolish, strong or weak, rich or poor with most characteristics exaggerated The main characters (hero/heroine) are young, kind, charitable, caring, courageous, unselfish, with special abilities or powers



		 Characters go through tests. Good characters are rewarded and evil characters are punished The main character has always a happy ending/winner at the end Magic/spirits are commonly used to explain the unexplainable
Plot	Plot is the series of events that happen in a story. This happened, then this happened, then this happened,	 Plots are short and simple The rule of 3: Events often occur in sets of three (e.g. three bears, three sisters etc.). The number 3 has special; significance in many religions and cultures
Conflict	A conflict is a clash between two opposing forces or points of view	 A conflict may be internal or external – it may occur within the main character's mind or between the main character and external forces (other characters, an animal or a weather event). Conflict is what engages the audience, keeping them waiting impatiently to see if the main character overcomes his/her obstacle By establishing a conflict in the beginning and resolving it by the end of the story, the story gets direction, motion and purpose. Without a conflict, the story will have no beginning, middle or end As the main characters try to overcome the conflict, their character traits are revealed helping the audience to learn a lesson from the story

APPENDIX 2: EXAMPLE OF A STORY MAP

	Characters:		Settings:
	Cinderella		Cinderella's home
	Stepmother		The palace
	Evil stepsisters		Outside the palace
Events			
Invitation to the royal ball			
Cinderella meets her Fairy Godmother			
Cinderella meets Prince at the royal ball			
Midnight: Cinderella losses her glass slipper			
Search for Cinderella: The evil stepsisters and Cinderella try on the glass slipper			
Cinderella marries the Prince			
Moral/ Lesson taught			
Good conquers evil, purity prevails			